* During the course of our first release we made a number of amendments to our sprint plans and our release planning
* All changes made to sprints were discussed with the client team prior to amendment
* Additional suggestions from client team regarding courier service discussed and added to sprint plans or prioritised in early sprint than they initially were
* Client team agreed upon said changes to sprints
* Complications and change in sprint plans were due to a new understanding of Ruby and underestimation of programming times
* Acceptance criteria for our design was designed by the client team, agreed upon by the development team
* Some minor changes were made to the acceptance criteria after we realised they may be either too complicated or too trivial, all amendments were agreed upon by Client team when we discussed them
* Client team made suggestions regarding prioritisation of development aspects, these suggestions were taken on-board and reflected in our work in the form of changes to our Sprint and release plans
* Relevant information, including but not limited to sprint plans and other documentation was shared equally between client and development team in the form of exchange boxes on google drive, allowing them to be constantly be aware of the state of our plans and progress
* Contents of cliental business letter were received and became priority tasks and subtasks of our current sprint, most important features became the highest priority and were both amended to the sprint plans and completed promptly before our next development showcase.